Benchrest UK Open Shoot Portishead SC June 7-9th 2019







Name	
Address:	
	Post Code; .
Telephone:	Email .
Club	
Left / Right handed	D.O.B (if under 18 at 1.6.2019)
Competitions Available	
<u>Rimfire</u>	
· · · · · · · · · · · · · · · · · · ·	Yes / No
	Yes / No
	Yes / No
	Yes / No
Air	
	Yes / No
25mtr Hunter	
Please indicate if you are s	haring equipmentYes / No
MEMBERS each additiona MEMBERS and £10 for NO	petition is £10.00 for MEMBERS £20 for NON- l competition entered the fee is a further £5 for ON-MEMBERS. May 2019) £5 for the first and £5 per additional
Total entry fee enclosed: £	
Signed	Date:
The closing date for entries	is 31 st May 2019
Should entries be oversubsobasis, restrictions may appl	cribed they will be accepted on a first come first served
Cheques should be made parentry form to the address be	ayable to "Benchrest UK" and returned with the completed blow
BRUK Open 2019 C/o Signal Networks Ltd Unit 8, Middle Bridge Busi Bristol Road Portishead BS20 6PN Or E-mail to rcollins@signa	

Benchrest UK Open Shoot Portishead SC June 7-9th 2019







Please do not enter more competitions than you can comfortably shoot within the dates/times available.

Please enclose a stamped self-addressed envelope or e-mail contact for squadding details.

Each match will consist of 3 (three) 25 Bull targets.

Please help us to help you, if you "share" equipment let us know as squadding cannot be changed on the day of the matches.

7th June Practice 10am to 5pm

8^h & 9th June Main matches from 9am each day

9th June Presentation of medals etc

The Range Location is approx. 10 mins from Junction 19 of the M5 (Gordano services).

Post code for the Range access road is BS20 6AY when you drive up Newlands Hill take the first Left (unmade road) and continue up the lane through 2 sets of gates (approx. 150yrds) you will then arrive in the range grounds.

<u>Please drive with consideration for our neighbours on the approach road to the club</u>

Grid Ref 51°28'42.02" North 2° 46'20.94" West

Range Phone number 01275 845500